

# 3D USER INTERFACES

THEORY AND PRACTICE

SECOND EDITION

"An essential guide for anyone developing interfaces for Virtual and Augmented Reality gaming experiences."

-Richard Marks, Director of Magic Lab, Sony PlayStation

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# Praise for 3D User Interfaces, Second Edition

"An essential guide for anyone developing interfaces for Virtual and Augmented Reality gaming experiences."

### -Richard Marks, Director of Magic Lab, Sony PlayStation

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-Mark Billinghurst, University of South Australia

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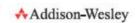
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# **3D User Interfaces**

Theory and Practice Second Edition

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To my family, with love—they are my life.

—Joe

To my wife and kids, for their love and support.

—Ernst

To my parents, who always encouraged me.

—Ryan

To Dawn and all the kids under the Bowman bigtop, with all my love.

—Doug

To my parents, for bringing me up, and to my wife forputting up with me.

—Ivan

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